

Story Adventures

40 minutes

Exploring Coding

WHAT THIS LESSON DOES

In this lesson, students will learn how to create a simple story using Scratch. They will change backdrops and make her talk. They will also learn how to make their character teleport to different locations.

WHAT STUDENTS SHOULD BE ABLE TO DO

- Understand and apply the basics of creating a story using Scratch, including changing backdrops, controlling a character's movements, and making the character speak.
- Develop the ability to create a new project in Scratch and navigate its interface.
- Learn to use the 'say' block from the Looks toolbox to make a character speak in the story.
- Understand the use of the 'switch backdrop to' block from the Looks toolbox to change the scene in the story.
- Learn to use the 'wait' block from the Control toolbox to control the timing of events in the story.
- Develop creativity and storytelling skills by creating a unique story adventure with different backdrops, sprites, and story lines.

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HOW THE LESSON RUNS	
Let's Start Our Adventure!	
Create a new project	
Add the Bedroom backdrop	
Add the Space backdrop	
Add the Abby sprite	
Setting the Start Scene	
Make Abby Speak	
Transport Abby to Space	
Say Goodbye	
Adventure Completed!	