

Animal Sounds

40 minutes

Exploring Coding

WHAT THIS LESSON DOES

This lesson guides students through creating a Scratch project where they add different animal sprites and program them to make unique sounds when clicked. Students will learn how to use sound blocks in Scratch and create an interactive project.

WHAT STUDENTS SHOULD BE ABLE TO DO

- Understand the concept of animal sounds and how they can be represented in a coding project.
- Learn how to create a new project on Scratch and add sprites to the project.
- Develop the ability to add backdrops to a Scratch project to enhance its visual appeal.
- Gain skills in coding sounds to sprites, enabling them to play unique sounds when clicked.
- Experience the process of testing and debugging a Scratch project to ensure it functions as intended.
- Enhance creativity and problem-solving skills by exploring different ways to use sounds and sprites in Scratch.

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HOW THE LESSON RUNS
Introduction to Animal Sounds
Create a new Scratch project
Add the Background
Add a Background
Add a dog and give it a sound
Add a parrot and give it a sound
Add a horse and give it a sound
Wrap Up