

## Naming and sorting 2D and 3D shapes

### CURRICULUM ALIGNMENT

SHA.SHP.4a

construct 3-D and 2-D models or structures given defined measurements and/or specific conditions.

### INTERACTIVES

2D Shape Inspector · display

3D Shape Inspector · display, explore

Drag Sort · challenge

### LESSON ARC

Open with three flat shapes and three solids on the board and ask what could sort them all. Reveal one 2D property at a time — sides, then corners, then fold-lines — then count faces, edges and vertices on the solids, landing the cylinder as the rule-breaker. Pupils sketch a square and a cube side by side in their copy with full counts. The Class Challenge sorts a mixed set and hunts the twice-as-many-edges-as-faces solid; Student Activity Book follows.

### TEACHING MOVES

- Getting Started.** Take three hands-up answers, not open call-outs — you want 'by sides', 'by corners' and 'flat versus solid' on the table. If you've a cereal box, a tin and a triangular packet, hold them up beside the board, but the on-screen shapes carry the beat.
- Watch and Notice.** Reveal one property at a time. On the square, number the four sides, dot the corners, then make the class predict the four fold-lines before you draw them. On the cube, tap and say 'six faces, twelve edges, eight vertices', then pause: 'twelve edges is exactly twice six faces' — that comparison feeds the stretch task. Save the cylinder for last as the lock-in contrast: the curved part is a surface, not a face, and there are no corners at all.
- Try It Together.** Run shape-inspector-2d in explore mode — a pupil reveals each property and the class predicts the count first, out loud, before it shows. Switch to shape-inspector-3d and have a pupil rotate each solid to count. Watch for anyone counting the cylinder's curved surface as a flat face — that's the error to catch here.
- Sketch the Counts in Your Copy.** Pupils sketch a square and a cube side by side with full counts — sides/vertices/parallel pairs/symmetry lines for the square, faces/edges/vertices for the cube. Walk the room glancing the labels and the side-by-side layout; no marking.
- Class Challenge.** Run three challenges live, brisk, pupils checking each answer before the class confirms. On the side-count sort, point out the cylinder has its own 'curved surface' group — revoice that it bends the rules. For the twice-as-many-edges-as-faces hunt, slow down and recall the cube comparison: count edges, count faces, check for double. Cube and cuboid fit; prism and cylinder don't.
- What Did We Notice?.** Ask which property separates a square, rhombus and trapezium — they all have four sides. Listen for 'lines of symmetry' or 'parallel sides' and revoice: counting sides alone doesn't name the shape, we need a second property. On the second question, draw out that a cylinder and sphere have no vertices, so vertex count alone tells you little.

## COMMON MISCONCEPTIONS

⚠ Pupils count the cylinder's curved surface as a flat face and report 'three faces' as if it were a box. Rotate the cylinder on the shape-inspector-3d and run a finger along the curve — it doesn't lie flat like the two circles. Name it a surface, not a face, and contrast straight against the cube's six flat faces so the room sees why the cylinder breaks the pattern.

⚠ Pupils say a square, a rhombus and a trapezium are 'the same shape because they all have four sides'. On the shape-inspector-2d, draw the fold-lines for each: the square has four, the rhombus two, the trapezium often none. Make the point out loud — side-count alone doesn't name a shape, the symmetry lines and parallel sides tell them apart.

⚠ Pupils force a cylinder or sphere into a vertex group, often guessing 'one' or 'two' vertices. Ask them to point to a single corner on the screen shape — they can't. A cylinder and sphere have zero vertices, so they sit in the zero group. Revoice that 'no vertices' is itself a sorting property, not a missing answer.

## DIFFERENTIATION

### EMERGING

- Stay on 2D only for these pupils during Try It Together — count sides and corners on the shape-inspector-2d before symmetry lines are added.
- In the copybook moment, ask only for the square's sides and vertices, sketched with the corners already dotted, so the count is a tally not a from-scratch labelling job.

### DEVELOPING

- After the cube, ask: does a cuboid have the same counts as a cube? Have them predict before rotating it on the inspector.
- Pose the missing-property puzzle: 'I have four sides and exactly two lines of symmetry — which shape am I?' (a rectangle or rhombus) using the on-screen shapes.

### PROFICIENT

- Route fast finishers to the extension challenges — the banked parallel-sides task and the extra-solids sort — on a device while you circulate.
- Ask: which solids have edges exactly double their faces, and can you say why the cylinder and prism don't? Have them justify the cube-cuboid pattern in their copy without being told the rule.

➤ **Cross-curricular:** Tie to Geography — pupils name the 3D solids in everyday packaging (a tin, a Toblerone-style triangular packet, a cereal box) and sort them by faces.

## ANSWER KEY

- a) Octagon (8 sides).
- b) Triangle = 3 sides.
- c) Pentagon = 5 sides.
- d) Hexagon = 6 sides.

- Q1: an isosceles triangle
- Q2: a square-based pyramid
- Q3: a regular hexagon
- Q4: a square-based pyramid

## EXTENSION SHEET · STRETCH ANSWERS

- S1: a cone
- S2: a square-based pyramid
- S3: an isosceles trapezium

- S4: a regular hexagon
- S5: a tetrahedron