Lesson 115

# A picture worth two

## SIXTEEN VOTES FOR FOOTBALL

1. Sixteen children chose football. The key is 1 picture = 2.
2. Count in twos up to 16: 2, 4, 6, 8, 10, 12, 14, 16.
3. That is eight twos, so the football row needs 8 pictures.

## WARM-UP

**Favourite sport: Football 10, Hurling 6, Camogie 8 and Handball 5. The key is 1 picture = 2 votes.**

Football

Hurling

Camogie

Handball

● = 2 votes

1. Draw the pictures for each row. Count in twos as you draw.
2. Use a half picture when one vote is left over.
3. Ring the sport with the longest row.

## PRACTICE

1. The key is 1 picture = 2. Twelve children chose swimming. How many pictures go in the Swimming row?
2. The key is 1 picture = 2. Fourteen children chose running. How many pictures do you draw?
3. The key is 1 picture = 2. Basketball got 3 votes. Draw the Basketball row in the box.
4. The key is 1 picture = 2. Tennis got 9 votes. How many whole pictures and how many half pictures does the Tennis row need?
5. Ruairí drew 18 pictures for 18 votes, but the key is 1 picture = 2. How many pictures should his row have?

## ALWAYS, SOMETIMES, NEVER

**Always, sometimes or never true? Write A, S or N.**

a. With the key 1 picture = 2, a half picture stands for 1 vote. ☐

b. With the key 1 picture = 2, 7 votes need 7 pictures. ☐

c. With the key 1 picture = 2, a row needs a half picture. ☐

d. With the key 1 picture = 2, a row has fewer pictures than votes. ☐

DATA & CHANCE