

ScratchJr: a little story with two characters

technology

Words to use

Start on tap · Message blocks

Our question

How can we program two ScratchJr characters so one acts first and the other joins in at the right time?

I predict...because...

What we found out

Did the second character wait for its turn?

What one thing did you change to fix the order, or how did you check the order was already right?

