

Finish, test and share

technology

Words to use

Test · Bug · Improve

What we agreed our game should do

Before you build, write the two things you and your partner agreed your Galaxy Ghosts game should do. At the end, run the game and check it against them.

Did it do what we agreed?

What we agreed it should do	Does it work? (yes / not yet)	What happens instead

One bug I found and how I fixed it

One thing I changed from my plan, and why

If I had another lesson, the next thing I would add is