

Build and debug the core features

technology

What you need: tablet or laptop with MakeCode Arcade

Words to use

Bug · Debug · Sprite · Gravity

The core feature I added today (movement, gravity, jump, danger or goal)

My bug – what the game did that I did not want

How I fixed it – which block or value I changed

How I knew it was fixed (what I saw when I ran it again)

The next thing I want my game to do

