

Scratch: loops and events

technology

Words to use

Loop · Event · Debug

Our question

How do a loop and an event control the ball and the goalkeeper?

What our loop repeats, and how many times

What starts each script

What it does	What starts it
The ball is set up	
The shot is sent	
The ball travels	
The keeper dives	

One bug we found, and how we fixed it

One thing we would change if we built it again